

2011 Little League Softball Tournament Rule Differences

Divisions	9 & 10 Softball	10/11 Year Softball	Little League Softball	Junior League Softball	Senior League Softball	Big League Softball
League Age	9/10 yrs old	10/11 yrs old	11/12 yrs old	12-14	13-16	14-18
Eligibility	Major or Minor	Major or Minor	Major Only	Senior or Big League	Senior or Big League	Junior, Senior, or Big League
Roster Size	Maximum Team Roster 14 players.					Max. 15 Players
Mandatory Play Requirements	13+ eligible players=minimum 1 at bat and 3 consecutive defensive outs 12- eligible players=minimum 1 at bat and 6 consecutive defensive outs Substitute entering the game for the first time may not be removed until the mandatory play requirement is met.					Does not apply
Penalty	Manager suspended for 2 games POSSIBLE team forfeiture and disqualification					
Softball Size	11 in. softball	12 inch softball				
Pitching Distance	35 Feet	40 Feet			43 Feet	
Innings Pitched Allowed 4.(f)	Seven (7) innings per day.	Nine (9) innings per day		Ten (10) innings per day . Tourn. Rule 4. (e) T-15		
Pitching Rest	If a player pitches in less than three (3) innings in a calendar day, no rest is required.			If a player pitches in less than five (5) innings in a calendar day, no rest is required.		
Pitching In Suspended Games	Games suspended by darkness or other reasons resumed the following day, the pitcher of record may pitch to the extent of their eligibility that pitcher would have had the previous day. League age 9-10/10-11 (7) innings League age 11-12 (9) innings per			Games suspended by darkness or other reasons resumed the following day, the pitcher of record may pitch to the extent of their eligibility that pitcher would have had the previous day. No pitcher may pitch more than ten(10) innings in any game.		
Pitching In Consecutive Calendar Days and Levels of Tournament	If a player pitches in three (3) or more innings in a calendar day, one day's rest is required. This also applies between regular season games following Tournament elimination or Special Games following Tournament.			If a player pitches in five (5) or more innings in a calendar day, one day's rest is required. This also applies between regular season games following Tournament elimination or Special Games following Tournament.		
Pitchers Returning to the Mound	A pitcher remaining in the game, but moving to a different position, can return as a pitcher any time in the remainder of the game, but only once in the same inning as he/she was removed. Any prior visits on the pitcher returning do not reset.					
Player Re-Entry Starter or Substitute	A starter may be removed for a substitute BEFORE meeting MPR Any player who has been removed for a substitute may re-enter the game at any time in the SAME position in the batting order. A substitute entering the game for the first time may not be removed prior to completion of her/his mandatory play requirements. (See Mandatory Play Requirements above).			A starter (including the DH) who has been removed for a substitute may re-enter the game once, provided such player occupies the same position in the batting order. A substitute (removed) may not re-enter.		
Substitutions	Defensive substitutions must be made while the team is on defense. Offensive substitutions must be made at the time the offensive player has her/his turn at bat or is on base.					
Double Headers	Regional Approval Only			No more than two (2) games in one day allowed		
Offensive Conferences	Only one (1) per inning					
Defensive Conferences	Two in an inning; pitcher must be removed from the mound on the third visit in an inning. Three in a game; pitcher must be removed from the mound on the fourth visit in the game.					
Pitcher Visits	Manager/Coach may visit at the mound with any other player(s) Visit count resets for new pitcher, but does NOT reset for returning pitcher.					
Regulation Game (Complete)	Six full innings, 5 1/2 if home team is ahead			Seven full innings, 6 1/2 if home team is ahead		
Regulation Game (Called)	4 full innings or 3 1/2 if home team is ahead			5 full innings or 4 1/2 if home team is ahead		
Little League Curfew	No new inning may start after Midnight			After 12:30 AM	No new inning after 1:00 AM	
Local Curfew	Local curfews stopping game before LL curfew must be suspended and completed the following day.					
Designated Hitter	Not allowed			Allowed - Rule 10 (h)		
10 Run Rule	After 4 innings, 3 1/2 if home team is ahead			After 5 innings, 4 1/2 if home team is ahead		
Special Pinch Runner	Allowed (Rule 7.14) - once per inning, any player not presently in the lineup may be used. A player may only be removed for a special pinch runner one time during a game.					
Intentional Walk	If the pitcher desires to walk a batter intentionally, all pitches must be legally delivered to the batter 8.03.					
Runner Leaving Base	Reaches Batter	The runner is allowed to leave the base when the ball is released at the pitchers delivery T-13.				
Dropped Third Strike	Not allowed	The batter may advance on a dropped third strike. 6.09 T-13				
On Deck Batting Position	Not allowed-Only the lead-off batter permitted outside the dugout between half-innings			Permitted		
Equipment 1.11	No metal cleats; long or short model chest protector for catchers. Catchers dangling throat protector for all helmets. 6 NOCSAE batting helmets required.			Shoes with metal cleats are allowed; Catchers must wear long or short model chest protector. Catchers must wear helmet with dangling throat protector. Team is required to have 7 NOCSAE batting helmets.		
Bats 1.10 Length/Diameter	Re-painted and re-applied decals on helmets not allowed unless by written approval from manufacturer.					
	Max. length 33"; max. diameter 2 1/4			Max. length 34"; max diameter 2 1/4"		
	Wood bats may not be less than (15/16) inches in diameter (7/8 inch for bats less than 30 inches) at its smallest part. No baseball bats are allowed. An illegal bat must be removed					
Protests:	Playing Rule: Must be made before the next pitch/play/or attempted play. Ineligible Pitcher or Mandatory Play: Violation protested or brought to the attention of the tournament Committee. 4 (j) 9 (c) Ineligible Player: When facts become known to complainant, but before the next game for either team. Improper Substitution: Protest not resolved before the next pitch or play shall not be considered.					